



Gianmarco Ferruzzi

Nationality: Italian 📞 (+39) 3312505280 **Date of birth:** 05/09/1998 **Gender:** Male

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WORK EXPERIENCE

Junior Fullstack Developer

WiNet S.r.l. [26/09/2021 – Current]

City: Firenze

Country: Italy

- **Time Card Management Application**

Maintenance and development of the internal application for time management.

Technologies and tools used:

- Java Spring (Boot, Data JPA, Batch)
- Angular 8+
- MySQL
- Jenkins
- Git

- **Silfi - Portale TARI**

Development of the new portal for the management of TARI requests for the city of Florence.

Technologies and tools used:

- Java Spring (Boot, Data JPA)
- Angular 8+
- Git
- FTP Client

- **Thales Italia spa - IT Consultant**

Support to the Thales development team for airport management applications.

Technologies and tools used:

- Java Spring (Boot, Data JPA)
- Angular 8+, AngularJS
- Git
- Knowledge and study of software architecture already present

Internship

Infogroup S.p.a. [01/06/2016 – 01/07/2016]

City: Firenze

Country: Italy

Internship organized by the school with a tutor.

The goal was to develop from scratch a native Android application to list the recent films released using Internet services.

Technologies and tools used:

- Java
- Android Studio

EDUCATION AND TRAINING

Bachelor's degree in Computer Science

Università di Firenze [07/10/2017 – 16/04/2021]

Address: Firenze (Italy)

LANGUAGE SKILLS

Mother tongue(s): **Italian**

Other language(s):

English

LISTENING B2 READING B2 WRITING B2

SPOKEN PRODUCTION B2 SPOKEN INTERACTION B2

DIGITAL SKILLS

My Digital Skills

Tools

Unreal Engine / JetBrains IntelliJ Idea / Jenkins / GitLab / Visual Studio/Visual Studio Code / Docker & Kubernetes / Jira, Confluence, Trello

Tech

PHP / MySQL / Java / Angular / AngularJS / Spring Maven / Java Spring (Boot, Data JPA, Batch) / Kotlin / HTML5/CSS, Javascript

Digital Skills

Object-Oriented design / TDD / Design and implement database structures / Lead and deliver complex software systems / Agile Development

PUBLICATIONS

Studio del linguaggio Kotlin per applicazioni Android

[2021]

Bachelor thesis in Computer Science at University of Florence

[Available on GitHub](#)

DRIVING LICENCE

Driving Licence: AM

Driving Licence: A1

Driving Licence: A2

Driving Licence: B

PROJECTS

MeteoFy

[10/02/2021 – 01/04/2021]

Development, using Kotlin, of a native Android application, based on **OpenWeatherMap** service for retrieving weather data. Users can input places and get the data formatted in a color coded way.

[Source code is available on GitHub.](#)

FantaAstiere

[01/09/2020 – 01/11/2020]

Development, using Java, of a native Android application to be used as a support for trading in the "Fantacalcio" game.

[Available on Play Store](#)

AnotherWay

[01/05/2021 – 22/09/2021]

My first released Unreal Engine 4 solo project. Another Way is an interactive game that will take you to relive the last memories of the protagonist.

[Available on Itch.io](#)

COMMUNICATION AND INTERPERSONAL SKILLS

Communication and interpersonal skills

- Effective communication
- Time Planning / Management
- Problem solver